

Results

<u>Date</u>	<u>Home Team</u>	<u>Away Team</u>	<u>Td</u>	<u>Cas</u>	<u>Gate</u>	<u>Game Type</u>
3/7/2007	The Breeze	The Gargoylez	3 - 0	0 - 0	27000	Training
3/7/2007	Weaselicity	Nature Over Nuture	2 - 1	2 - 1	25000	Training
3/7/2007	Nature Over Nuture	The Breeze	5 - 3	2 - 0	27000	Training
3/10/2007	Scrappa's Orks	Cody's Snotballs	1 - 1	0 - 2	18000	Training
3/11/2007	Cody's Snotballs	Scrappa's Orks	5 - 2	0 - 1	26000	Training
3/11/2007	Scrappa's Orks	Nature Over Nuture	1 - 2	4 - 0	27000	Training
3/11/2007	The Breeze	Swamp Runners	1 - 5	0 - 4	27000	Training
3/11/2007	Nature Over Nuture	The Breeze	3 - 2	0 - 2	24000	Training
3/14/2007	Weaselicity	Swamp Runners	4 - 0	0 - 1	26000	Training
3/14/2007	The Breeze	Cody's Snotballs	3 - 1	0 - 1	18000	Training
3/14/2007	Orc Land Nation	Human Scum	1 - 1	1 - 1	23000	Training
3/18/2007	Scrappa's Orks	Swamp Runners	0 - 3	2 - 0	27,000	Training
3/18/2007	Nameless Ones	Swamp Runners	1 - 3	2 - 0	26,000	Training
3/18/2007	Cody's Snotballs	Swamp Runners	1 - 2	0 - 2	23,000	Training
3/18/2007	Scrappa's Orks	The Breeze	1 - 3	0 - 0	20000	Training

Team Ranking

<u>Team</u>	<u>Points</u>	<u>Games</u>	<u>Record</u>	<u>Touchd.</u>	<u>Cas.</u>
1 Swamp Runners	12	5	4 - 0 - 1	13 : 7	7 : 4
2 Nature Over Nature	9	4	3 - 0 - 1	11 : 8	3 : 8
3 The Breeze	9	6	3 - 0 - 3	15 : 15	2 : 7
4 Weaselcity	6	2	2 - 0 - 0	6 : 1	2 : 2
5 Cody's Snotballs	4	4	1 - 1 - 2	8 : 8	3 : 3
6 Orc Land Nation	1	1	0 - 1 - 0	1 : 1	1 : 1
7 Human Scum	1	1	0 - 1 - 0	1 : 1	1 : 1
8 Scrappa's Orks	1	5	0 - 1 - 4	5 : 14	7 : 2
9 Wally's Ogres	0	0	0 - 0 - 0	0 : 0	0 : 0
10 Nameless Ones	0	1	0 - 0 - 1	1 : 3	2 : 0
11 The Gargoylez	0	1	0 - 0 - 1	0 : 3	0 : 0
12					
13					
14					
15					
16					
17					
18					
19					
20					
21					
22					
23					
24					
25					

Scoring and Defence

	<u>Best Offence (Total TDs)</u>	<u>Best Offence (Avg. TDs)</u>	<u>Best Defence (Total)</u>	<u>Best Defence (Avg.)</u>	<u>Best Touchdown Diff.</u>
1	The Breeze 15	Weaselicity 3.00	Weaselicity 1	Weaselicity 0.50	Swamp Runners +6
2	Swamp Runners 13	Nature Over Nuture 2.75	Human Scum 2.75	Human Scum 1.00	Weaselicity +5
3	Nature Over Nuture 11	Swamp Runners 2.60	Orc Land Nation 2.50	Orc Land Nation 1.00	Nature Over Nuture +3
4	Cody's Snotballs 8	The Breeze 2.50	The Gargoylez 2.00	Swamp Runners 1.40	The Breeze -0
5	Weaselicity 6	Cody's Snotballs 2.00	Nameless Ones 1.00	Nature Over Nuture 2.00	Cody's Snotballs -0
6	Scrappa's Orks 5	Nameless Ones 1.00	Swamp Runners 1.00	Cody's Snotballs 2.00	Human Scum -0
7	Nameless Ones 1	Orc Land Nation 1.00	Nature Over Nuture 1.00	The Breeze 2.50	Orc Land Nation -0
8	Orc Land Nation 1	Human Scum 1.00	Cody's Snotballs 1.00	Scrappa's Orks 2.80	Nameless Ones -2
9	Human Scum 1	Scrappa's Orks 1.00	Scrappa's Orks 1.00	The Gargoylez 3.00	The Gargoylez -3
10	The Gargoylez 0	The Gargoylez 0.00	The Breeze 0.00	Nameless Ones 3.00	Scrappa's Orks -9
11					
12					
13					
14					
15					
16					
17					
18					
19					
20					
21					
22					
23					
24					
25					

Casualties

	<u>Roughest Team (Total)</u>	<u>Roughest Team (Avg.)</u>	<u>Toughest Team (Total)</u>	<u>Toughest Team (Avg.)</u>
1	Scrappa's Orks 7	Nameless Ones 2.00	The Gargoylez 0	Nameless Ones 0.00
2	Swamp Runners 7	Scrappa's Orks 1.40	Nameless Ones 0	The Gargoylez 0.00
3	Cody's Snotballs 3	Swamp Runners 1.40	Human Scum 1	Scrappa's Orks 0.40
4	Nature Over Nuture 3	Orc Land Nation 1.00	Orc Land Nation 1	Cody's Snotballs 0.75
5	Nameless Ones 2	Human Scum 1.00	Weaselicity 2	Swamp Runners 0.80
6	The Breeze 2	Weaselicity 1.00	Scrappa's Orks 2	Orc Land Nation 1.00
7	Weaselicity 2	Cody's Snotballs 0.75	Cody's Snotballs 3	Human Scum 1.00
8	Orc Land Nation 1	Nature Over Nuture 0.75	Swamp Runners 4	Weaselicity 1.00
9	Human Scum 1	The Breeze 0.33	The Breeze 7	The Breeze 1.17
10	The Gargoylez 0	The Gargoylez 0.00	Nature Over Nuture 8	Nature Over Nuture 2.00
11				
12				
13				
14				
15				
16				
17				
18				
19				
20				
21				
22				
23				
24				
25				

Team Popularity

	<u>Most Expensive Team</u>	<u>Most Popular Team</u>	<u>The Gate Magnets</u>
1	Swamp Runners 1,400,000	The Breeze 9	The Gargoylez 27000
2	The Breeze 1,400,000	Weaselicity 8	Nameless Ones 26000
3	Nature Over Nuture 1,250,000	Orc Land Nation 7	Swamp Runners 25800
4	Weaselicity 1,230,000	Scrappa's Orks 6	Nature Over Nuture 25750
5	Scrappa's Orks 1,080,000	Swamp Runners 6	Weaselicity 25500
6	Human Scum 1,000,000	Nature Over Nuture 6	The Breeze 23833
7	The Gargoylez 1,000,000	Human Scum 4	Scrappa's Orks 23600
8	Wally's Ogres 1,000,000	Cody's Snotballs 3	Orc Land Nation 23000
9	Nameless Ones 990,000	The Gargoylez 2	Human Scum 23000
10	Orc Land Nation 920,000	Wally's Ogres 2	Cody's Snotballs 21250
11	Cody's Snotballs 790,000	Nameless Ones 0	

Player Stats

Best Players

	Catcher	The Breeze	
1 Moss	Wardancer	Nature Over Nuture	27
2 Nature's Gift	Goblin	Cody's Snotballs	17
3 flem	Lineelf	The Breeze	16
4 Sun	Skink	Swamp Runners	16
5 Nameless	Skink	Swamp Runners	15
6 Nameless	Wardancer	Nature Over Nuture	14
7 Dances With Touchdowns	Saurus	Swamp Runners	14
8 Nameless	Lineelf	The Breeze	13
9 Star	Goblin	Cody's Snotballs	10
10 mario	Blitzer	Scrappa's Orks	10
11 Red	Lineorc	Scrappa's Orks	10
12 Eddie	Gutter Runner	Weaselicity	9
13 Speedy Gonzalez	Blitzer	Scrappa's Orks	9
14 Hyde	Catcher	The Breeze	8
15 Green	Skink	Swamp Runners	8
16 Nameless	Beastman	Nameless Ones	8
17 Nameless	Linerat	Weaselicity	7
18 Itchy Toon	Lineelf	The Breeze	7
19 Leaf	Lineelf	Nature Over Nuture	7
20 Forest Fyre	Black Orc Blocker	Scrappa's Orks	7
21 Erik	Gutter Runner	Weaselicity	6
22 Squirmy Rooter	wardancer	The Breeze	6
23 Thorn	Lineelf	Nature Over Nuture	6
24 Sunbeam	Lineelf	Nature Over Nuture	6
25 Oak	Lineelf	Nature Over Nuture	6

Best Scorers

	Catcher	The Breeze	
1 Moss	Wardancer	Nature Over Nuture	8
2 Nature's Gift	Skink	Swamp Runners	4
3 Nameless	Goblin	Cody's Snotballs	4
4 flem	Gutter Runner	Weaselicity	3
5 Speedy Gonzalez	Wardancer	Nature Over Nuture	3
6 Dances With Touchdowns	Skink	Swamp Runners	3
7 Nameless	Blitzer	Scrappa's Orks	3
8 Hyde	Gutter Runner	Weaselicity	2
9 Squirmy Rooter	wardancer	The Breeze	2
10 Thorn	Lineelf	The Breeze	2
11 Sun	Lineelf	Nature Over Nuture	2
12 Sunbeam	Blitzer	Scrappa's Orks	2
13 Red	Goblin	Cody's Snotballs	1
14 ares (dead)	Blitzer	Weaselicity	1
15 Buck Incisor	Catcher	The Breeze	1
16 Green	Lineelf	The Breeze	1
17 Twilight	Lineelf	The Breeze	1
18 Wind	Lineelf	The Breeze	1
19 Star	Lineelf	The Breeze	1
20 Moonbeam	Lineelf	Nature Over Nuture	1
21 Oak	Lineelf	Nature Over Nuture	1
22 Nameless	Skink	Swamp Runners	1
23 Nameless	Skink	Swamp Runners	1
24 Nameless	Skink	Swamp Runners	1
25 Nameless	Skink	Swamp Runners	1

Best Passers

	Catcher	The Breeze	
1 Green	Thrower	Scrappa's Orks	5
2 Rob	Catcher	The Breeze	4
3 Moss	Wardancer	Nature Over Nuture	3
4 Nature's Gift	Skink	Swamp Runners	3
5 Nameless	Lineelf	The Breeze	2
6 Leaf	Lineelf	Nature Over Nuture	2
7 Forest Fyre	Lineelf	Nature Over Nuture	2
8 Ash	Lineelf	Nature Over Nuture	2
9 Flipper Raj	Thrower	Weaselicity	1
10 Chuck Wooden	Thrower	Weaselicity	1
11 Brown	Lineelf	The Breeze	1
12 Sprout	Lineelf	The Breeze	1
13 Moonbeam	Lineelf	Nature Over Nuture	1
14 Oak	Lineelf	Nature Over Nuture	1
15 Sprout	Lineelf	Nature Over Nuture	1
16 Nameless	Skink	Swamp Runners	1
17 Nameless	Skink	Swamp Runners	1
18 john	Goblin	Cody's Snotballs	1
19 Nyles	Lineorc	Scrappa's Orks	1
20 Nameless	Thrower	Human Scum	1
21			
22			
23			
24			
25			

Most Interceptions

	Lineelf	The Breeze	
1 Grass	Saurus	Swamp Runners	1
2 Nameless	Skink	Swamp Runners	1
3 Nameless			
4			
5			
6			
7			
8			
9			
10			
11			
12			
13			
14			
15			
16			
17			
18			
19			
20			
21			
22			
23			
24			
25			

Most Vicious Players

	Treeman	The Breeze	
1 Twig	Saurus	Swamp Runners	2
2 Nameless	Goblin	Cody's Snotballs	2
3 john	Blitzer	Scrappa's Orks	2
4 Red	Lineelf	Nature Over Nuture	1
5 Bill O'Wisp (dead)	Linerat	Weaselicity	1
6 Whiskers McGee	Linerat	Weaselicity	1
7 Itchy Toon	Wardancer	Nature Over Nuture	1
8 Nature's Gift	Lineelf	Nature Over Nuture	1
9 Oak	Skink	Swamp Runners	1
10 Nameless	Skink	Swamp Runners	1
11 Nameless	Saurus	Swamp Runners	1
12 Nameless	Kroxigor	Swamp Runners	1
13 Nameless	Saurus	Swamp Runners	1
14 Nameless	Black Orc Blocker	Scrappa's Orks	1
15 Erik	Black Orc Blocker	Scrappa's Orks	1
16 Pat	Lineorc	Scrappa's Orks	1
17 Nyles	Lineorc	Scrappa's Orks	1
18 Fez	Catcher	Human Scum	1
19 Nameless	Black Orc Blocker	Orc Land Nation	1
20 Nameless	Minotaur	Nameless Ones	1
21 Nameless	Beastman	Nameless Ones	1
22 Nameless			
23			
24			
25			

Most MVP Awards

	Lineelf	The Breeze	
1 Sun	Lineelf	The Breeze	2
2 Star	Saurus	Swamp Runners	2
3 Nameless	Goblin	Cody's Snotballs	2
4 mario	Lineorc	Scrappa's Orks	2
5 Eddie	Linerat	Weaselicity	1
6 Cheese Strychnine	Linerat	Weaselicity	1
7 Itchy Toon	Lineelf	The Breeze	1
8 Leaf	Lineorc	The Gargoylez	1
9 Messy	Wardancer	Nature Over Nuture	1
10 Dances With Touchdowns	Lineelf	Nature Over Nuture	1
11 Forest Fyre	Lineelf	Nature Over Nuture	1
12 Treetop	Lineelf	Nature Over Nuture	1
13 Sprout	Skink	Swamp Runners	1
14 Nameless	Skink	Swamp Runners	1
15 Nameless	Goblin	Cody's Snotballs	1
16 flem	Thrower	Scrappa's Orks	1
17 Kelso	Black Orc Blocker	Scrappa's Orks	1
18 Erik	Lineorc	Scrappa's Orks	1
19 Fraizer	Blitzer	Human Scum	1
20 Nameless	Blitzer	Orc Land Nation	1
21 Nameless	Beastman	Nameless Ones	1
22 Nameless			
23			
24			
25			

Race: Skaven		Team Name: Weaselicity							Coach: Alec Habig							
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value
14	Flipper Raj	Thrower	1/2	7	3	3	7	Pass, Sure Hands		1					1	70,000
9	Chuck Wooden	Thrower	2/2	7	3	3	7	Pass, Sure Hands		1					1	70,000
80	Squirmy Rooter	Gutter Runner	1/4	9	2	4	7	Dodge, Leap			2				6	100,000
85	Speedy Gonzalez	Gutter Runner	2/4	9	2	5	7	Dodge, AG+			3				9	120,000
90	Buck Incisor	Blitzer	1/2	7	3	3	8	Block			1				3	90,000
69	Luigi the Chisel	Linerat	1/16	7	3	3	7								0	50,000
72	Jerry Toon	Linerat	2/16	6	3	3	7	, MA-							0	50,000
56	Mickey Toon	Linerat	3/16	7	3	3	7								0	50,000
65	Squeaky Norway	Linerat	4/16	7	3	3	7								0	50,000
74	Whiskers McGee	Linerat	5/16	7	3	3	7						1		2	50,000
55	Cheese Strychnine	Linerat	6/16	7	3	3	7							1	5	50,000
50	Itchy Toon	Linerat	7/16	7	3	3	7	Leader					1	1	7	80,000
71	Ralph Buboe	Linerat	8/16	7	3	3	7								0	50,000
87	Scooter Furpie	Gutter Runner	3/4	9	2	4	7	Dodge							0	80,000
15																
16																
Total Players (next game): 14/16									Total:	2	6	0	2	2	34	960,000
Induced Stars and Mercenaries			max	MA	ST	AG	AV	Skills								
									Total Induced Players: 0 / 2							
Inducements (next game only)									Permanent							
Bloodweiser Babes (0-2):			0	x	50,000				Re-Rolls:	2	x	60,000	=	120,000		
Bribes (0-3):			0	x	100,000				Fan Factor:	8	x	10,000	=	80,000		
Extra Training (0-4):			0	x	100,000				Assistant Coaches:	0	x	10,000	=	0		
Halfling Master Chef (0-1):			0	x	300,000				Cheerleaders:	2	x	10,000	=	20,000		
Wandering Apothecaries (0-2):			0	x	100,000				Apothecary:	1	x	50,000	=	50,000		
Wizard (0-1):			0	x	150,000				Treasury:							
Igor (0-1):			0	x	100,000											
Budget for cards:																
Total for Induced Stars and Mercenaries:														Team Value:	1,230,000	
														Induced Value:	0	
														Match Value:	1,230,000	

Race: Wood Elf		Team Name: The Breeze						Coach: Donny Krosch														
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value						
1	Thorn	wardancer	1/2	8	3	4	7	Block, Dodge, Leap, Strip Ball			2				6	140,000						
2																						
3	Moss	Catcher	1/4	9	3	4	7	Catch, Dodge, Diving Catch, ST+		3	8				27	160,000						
4	Green	Catcher	2/4	9	2	5	6	Catch, Dodge, AG+, AV-		5	1				8	130,000						
5	Twig	Treeman	1/1	2	6	1	10	Loner, mighty blow, Stand Firm, Trick Skull, Strong Arm, Take Root, Throw Teammate					2		4	120,000						
6																						
7	Twilight	Lineelf	1/16	7	3	4	7				1				3	70,000						
8	Leaf	Lineelf	2/16	7	3	4	7	Pass Block		2				1	7	90,000						
9	Wind	Lineelf	3/16	7	3	4	7				1				3	70,000						
10	Brown	Lineelf	4/16	6	3	4	7	, MA-		1					1	70,000						
11	Sun	Lineelf	5/16	7	3	3	7	Block, Pass Block, AG-			2			2	16	110,000						
12	Star	Lineelf	6/16	7	3	4	7	Pass Block			1			2	13	90,000						
13	Grass	Lineelf	7/16	6	3	4	7	, MA-				1			2	70,000						
14	Brush	Lineelf	8/16	6	3	4	7	, MA-							0	70,000						
15																						
16	Sprout	Lineelf	9/16	7	3	4	7			1					1	70,000						
Total Players (next game):			13/16												Total:	12	16	1	2	5	91	1,260,000
Induced Stars and Mercenaries			max	MA	ST	AG	AV	Skills														
Total Induced Players: 0 / 3																						
Inducements (next game only)										Permanent												
Bloodweiser Babes (0-2):			0	x	50,000											Re-Rolls:	1	x	50,000	=	50,000	
Bribes (0-3):			0	x	100,000											Fan Factor:	9	x	10,000	=	90,000	
Extra Training (0-4):			0	x	100,000											Assistant Coaches:	0	x	10,000	=	0	
Halfling Master Chef (0-1):			0	x	300,000											Cheerleaders:	0	x	10,000	=	0	
Wandering Apothecaries (0-2):			0	x	100,000											Apothecary:	0	x	50,000	=	0	
Wizard (0-1):			0	x	150,000											Treasury:	100,000					
Igor (0-1):			0	x	100,000											Team Value:		1,400,000				
Budget for cards:			0													Induced Value:		0				
Total for Induced Stars and Mercenaries:			0													Match Value:		1,400,000				

Race: Orc		Team Name: The Gargoylez						Coach: Karl Habig													
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value					
1	Messy	Lineorc	1/16	5	3	3	9							1	5	50,000					
2	Hak	Lineorc	2/16	5	3	3	9								0	50,000					
3	Rak	Lineorc	3/16	5	3	3	9								0	50,000					
4	Pak	Lineorc	4/16	5	3	3	9								0	50,000					
5	Crazy	Goblin	1/4	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000					
6	Coocoo	Goblin	2/4	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000					
7	Xax	Thrower	1/2	5	3	3	8	Pass, Sure Hands							0	70,000					
8	Zak	Blitzer	1/4	6	3	3	9	Block							0	80,000					
9	Ret	Troll	1/1	4	5	1	9	Loner, Mighty Blow, Regeneration, Really Stupid, Always Hungry, Throw Teammate							0	110,000					
10	Lak	Blitzer	2/4	6	3	3	9	Block							0	80,000					
11	Nak	Goblin	3/4	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000					
12	Black Swnop	Black Orc Blocker	1/4	4	4	2	9								0	80,000					
13	Fak	Lineorc	5/16	5	3	3	9								0	50,000					
14																					
15																					
16																					
Total Players (next game):			13/16											Total:	0	0	0	0	1	5	790,000
Induced Stars and Mercenaries			max	MA	ST	AG	AV	Skills													
Total Induced Players: 0 / 3																					
Inducements (next game only)										Permanent											
Bloodweiser Babes (0-2):			0	x	50,000				Re-Rolls: 2		x	60,000		=	120,000						
Bribes (0-3):			0	x	100,000				Fan Factor: 2		x	10,000		=	20,000						
Extra Training (0-4):			0	x	100,000				Assistant Coaches: 0		x	10,000		=	0						
Halfling Master Chef (0-1):			0	x	300,000				Cheerleaders: 2		x	10,000		=	20,000						
Wandering Apothecaries (0-2):			0	x	100,000				Apothecary: 1		x	50,000		=	50,000						
Wizard (0-1):			0	x	150,000				Treasury:		20,000										
Igor (0-1):			0	x	100,000																
Budget for cards:					0																
Total for Induced Stars and Mercenaries:					0																
										Team Value:		1,000,000									
										Induced Value:		0									
										Match Value:		1,000,000									

Race: **Wood Elf**Team Name: **Nature Over Nature**Coach: **Tom Maertz**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value					
1	Dances With Touchdown	Wardancer	1/2	8	3	4	6	Block, Dodge, Leap, Strip Ball, AV-			3			1	14	140,000					
2	Nature's Gift	Wardancer	2/2	8	3	4	7	Block, Dodge, Leap, Tackle, Shadowing		3	4		1		17	160,000					
3																					
4	Sunbeam	Lineelf	1/16	7	3	4	7	Guard			2				6	100,000					
5	Moonbeam	Lineelf	2/16	7	3	4	7			1	1				4	70,000					
6	Oak	Lineelf	3/16	7	3	4	7	Block		1	1		1		6	90,000					
7	Forest Fyre	Lineelf	4/16	7	3	4	7	Block		2				1	7	90,000					
8	Treetop	Lineelf	5/16	7	3	4	7							1	5	70,000					
9	Stump	Lineelf	6/16	7	3	4	7								0	70,000					
10	Sprout	Lineelf	7/16	7	3	4	7	Block		1				1	6	90,000					
11	Dark Acorn	Lineelf	8/16	7	3	4	7								0	70,000					
12																					
13	Ash	Lineelf	9/16	7	3	4	7			2					2	70,000					
14																					
15																					
16																					
Total Players (next game):			11/16											Total:	10	11	0	2	4	67	1,020,000

Induced Stars and Mercenaries

max MA ST AG AV Skills

Total Induced Players: 0 / 5

Inducements (next game only)**Permanent**

Bloodweiser Babes (0-2): 0 x 50,000

Re-Rolls: 2 x 50,000 = 100,000

Bribes (0-3): 0 x 100,000

Fan Factor: 6 x 10,000 = 60,000

Extra Training (0-4): 0 x 100,000

Assistant Coaches: 1 x 10,000 = 10,000

Halfling Master Chef (0-1): 0 x 300,000

Cheerleaders: 1 x 10,000 = 10,000

Wandering Apothecaries (0-2): 0 x 100,000

Apothecary: 1 x 50,000 = 50,000

Wizard (0-1): 0 x 150,000

Treasury: 40,000

Igor (0-1): 0 x 100,000

Team Value: 1,250,000

Budget for cards: 0

Induced Value: 0

Total for Induced Stars and Mercenaries: 0

Match Value: 1,250,000

Race: **Lizardmen**

Team Name: **Swamp Runners**

Coach: **Dave**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value					
1		Skink	1/16	8	2	3	7	Dodge, Stunty			1				3	60,000					
2		Skink	2/16	8	2	3	7	Dodge, Stunty			1				3	60,000					
3		Skink	3/16	8	2	3	7	Dodge, Stunty, Catch			1			1	8	80,000					
4		Skink	4/16	9	2	3	7	Dodge, Stunty, MA+		3	4				15	90,000					
5		Skink	5/16	8	2	3	7	Dodge, Stunty		1			1		3	60,000					
6		Skink	6/16	8	2	3	7	Dodge, Stunty, Niggle		1	1				4	60,000					
7		Skink	7/16	8	2	3	7	Dodge, Stunty			1				3	60,000					
8		Skink	8/16	8	2	3	7	Dodge, Stunty, Catch, Leap			3		1	1	16	100,000					
9		Saurus	1/6	6	4	1	9							1	2	80,000					
10		Saurus	2/6	6	5	1	9	ST+						2	2	14	130,000				
11		Saurus	3/6	6	4	1	9					1			2	80,000					
12		Kroxigor	1/1	6	5	1	9	Loner, Mighty Blow, Thick Skull, Prehensile Tail, Bonehead						1	2	140,000					
13		Skink	9/16	8	2	3	7	Dodge, Stunty			1	1			5	60,000					
14		Saurus	4/6	6	4	1	9							1	2	80,000					
15		Saurus	5/6	6	4	1	9								0	80,000					
16																					
Total Players (next game):			15/16											Total:	5	13	2	7	4	82	1,220,000

Induced Stars and Mercenaries max MA ST AG AV Skills

Total Induced Players: 0 / 1

Inducements (next game only)

Permanent

Bloodweiser Babes (0-2):	0	x	50,000						Re-Rolls:	2	x	60,000	=	120,000		
Bribes (0-3):	0	x	100,000						Fan Factor:	6	x	10,000	=	60,000		
Extra Training (0-4):	0	x	100,000						Assistant Coaches:		x	10,000	=	0		
Halfling Master Chef (0-1):	0	x	300,000						Cheerleaders:		x	10,000	=	0		
Wandering Apothecaries (0-2):	0	x	100,000						Apothecary:		x	50,000	=	0		
Wizard (0-1):	0	x	150,000						Treasury:		10,000					
Igor (0-1):	0	x	100,000												Team Value:	1,400,000
Budget for cards:			0												Induced Value:	0
Total for Induced Stars and Mercenaries:			0												Match Value:	1,400,000

Race: Goblin		Team Name: Cody's Snotballs							Coach: Cody									
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value		
1	leon	Goblin	1/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000		
2	luis	Goblin	2/16	6	2	3	7	Dodge, Stunty, Right Stuff			1				3	40,000		
3	john	Goblin	3/16	6	2	3	7	Dodge, Stunty, Right Stuff		1			2		5	40,000		
4	ike	Goblin	4/16	6	2	3	7	Dodge, Stunty, Right Stuff, Niggle							0	40,000		
5	flem	Goblin	5/16	6	2	3	7	Dodge, Stunty, Right Stuff, Sure Hands, Leap			4			1	17	90,000		
6	booger	Goblin	6/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000		
7																		
8	mario	Goblin	7/16	7	2	3	7	Dodge, Stunty, Right Stuff, MA+						2	10	70,000		
9	link	Goblin	8/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000		
10	meik	Goblin	9/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000		
11	snig	Goblin	10/16	6	2	3	7	Dodge, Stunty, Right Stuff			1				3	40,000		
12	munch	Goblin	11/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000		
13	stranger	Goblin	12/16	6	2	3	7	Dodge, Stunty, Right Stuff			1				3	40,000		
14	bob	Goblin	13/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000		
15	Cloud	Goblin	14/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000		
16																		
Total Players (next game):			14/16								Total:	1	7	0	2	3	41	640,000
Induced Stars and Mercenaries			max	MA	ST	AG	AV	Skills										
Morg 'n' Thorg			1/1	6	6	3	10	Loner, Block, Mighty Blow, Thick Skull, Throw Team Mate								430,000		
Total Induced Players: 1 / 2																		
Inducements (next game only)										Permanent								
Bloodweiser Babes (0-2):			0	x	50,000					Re-Rolls:	2	x	60,000	=	120,000			
Bribes (0-3):			0	x	100,000					Fan Factor:	3	x	10,000	=	30,000			
Extra Training (0-4):			0	x	100,000					Assistant Coaches:		x	10,000	=	0			
Halfling Master Chef (0-1):			0	x	300,000					Cheerleaders:		x	10,000	=	0			
Wandering Apothecaries (0-2):			0	x	100,000					Apothecary:		x	50,000	=	0			
Wizard (0-1):			0	x	150,000					Treasury:	10,000							
Igor (0-1):			0	x	100,000													
Budget for cards:			0															
Total for Induced Stars and Mercenaries:			430,000											Team Value:	790,000			
															Induced Value:	430,000		
															Match Value:	1,220,000		

Race: **Orc**Team Name: **Scrappa's Orks**Coach: **Scott**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value						
1	Rob	Thrower	1/2	5	3	3	8	Pass, Sure Hands		4					4	70,000						
2	Kelso	Thrower	2/2	5	3	3	8	Pass, Sure Hands						1	5	70,000						
3	Erik	Black Orc Blocker	1/4	4	4	2	9	Block					1	1	7	100,000						
4	Pat	Black Orc Blocker	2/4	4	4	2	9						1		2	80,000						
5	Red	Blitzer	1/4	6	3	3	9	Block, Grab			2		2		10	100,000						
6	Hyde	Blitzer	2/4	6	3	3	9	Block, Grab			3				9	100,000						
7	Nyles	Lineorc	1/16	5	3	3	9			1			1		3	50,000						
8	Fez	Lineorc	2/16	5	3	3	9						1		2	50,000						
9	Pete	Lineorc	3/16	5	3	3	9								0	50,000						
10	Kletus	Lineorc	4/16	5	3	3	9								0	50,000						
11	Eddie	Lineorc	5/16	5	3	3	9	Block							2	10	70,000					
12	Fraizer	Lineorc	6/16	5	3	3	9								1	5	50,000					
13																						
14																						
15																						
16																						
Total Players (next game):										12/16	Total:					5	5	0	6	5	57	840,000

Induced Stars and Mercenaries

	max	MA	ST	AG	AV	Skills	Value
Ugroth Bolgrot	1/1	5	3	3	9	Loner, Chainsaw, No Hands, Secret Weapon	70,000

Total Induced Players: 1 / 4

Inducements (next game only)

Bloodweiser Babes (0-2):	0	x	50,000
Bribes (0-3):	0	x	100,000
Extra Training (0-4):	0	x	100,000
Halfling Master Chef (0-1):	0	x	300,000
Wandering Apothecaries (0-2):	0	x	100,000
Wizard (0-1):	0	x	150,000
Igor (0-1):	0	x	100,000
Budget for cards:			0
Total for Induced Stars and Mercenaries:			70,000

Permanent

Re-Rolls:	3	x	60,000	=	180,000
Fan Factor:	6	x	10,000	=	60,000
Assistant Coaches:		x	10,000	=	0
Cheerleaders:		x	10,000	=	0
Apothecary:		x	50,000	=	0
Treasury:			110,000		
Team Value:					1,080,000
Induced Value:					70,000
Match Value:					1,150,000

Race: **Orc**Team Name: **Orc Land Nation**Coach: **Bakke**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value			
1		Thrower	1/2	5	3	3	8	Pass, Sure Hands				1			3	70,000			
2																			
3		Blitzer	0/4	6	3	3	9	Block	MNG						0	0			
4		Blitzer	1/4	6	3	3	9	Block							0	80,000			
5		Blitzer	2/4	6	3	3	9	Block							0	80,000			
6		Blitzer	3/4	6	3	3	9	Block						1	5	80,000			
7		Black Orc Blocker	1/4	4	4	2	9								0	80,000			
8		Black Orc Blocker	2/4	4	4	2	9								0	80,000			
9		Black Orc Blocker	3/4	4	4	2	9								0	80,000			
10		Black Orc Blocker	4/4	4	4	2	9					1			2	80,000			
11		Lineorc	1/16	5	3	3	9								0	50,000			
12		Lineorc	2/16	5	3	3	9								0	50,000			
13																			
14																			
15																			
16																			
Total Players (next game):			10/16	0 / 1 allowed				Journeyman used				Total:	0	1	0	1	1	10	730,000

Induced Stars and Mercenaries	max	MA	ST	AG	AV	Skills
Total Induced Players: 0 / 6						

Inducements (next game only)						Permanent						
Bloodweiser Babes (0-2):	0	x	50,000			Re-Rolls:	2	x	60,000		=	120,000
Bribes (0-3):	0	x	100,000			Fan Factor:	7	x	10,000		=	70,000
Extra Training (0-4):	0	x	100,000			Assistant Coaches:	0	x	10,000		=	0
Halfling Master Chef (0-1):	0	x	300,000			Cheerleaders:	0	x	10,000		=	0
Wandering Apothecaries (0-2):	0	x	100,000			Apothecary:	0	x	50,000		=	0
Wizard (0-1):	0	x	150,000			Treasury:	60,000					
Igor (0-1):	0	x	100,000			Team Value: 920,000						
Budget for cards:					0	Induced Value: 0						
Total for Induced Stars and Mercenaries:					0	Match Value: 920,000						

Race: Chaos		Team Name: Nameless Ones						Coach: Ian											
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value			
1		Minotaur	1/1	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal					1		2	150,000			
2		Chaos Warrior	1/4	5	4	3	9								0	100,000			
3		Chaos Warrior	2/4	5	4	3	9								0	100,000			
4		Beastman	1/12	6	3	3	8	Horns, Extra Arms			1			1	8	80,000			
5		Chaos Warrior	3/4	5	4	3	9								0	100,000			
6		Chaos Warrior	4/4	5	4	3	9								0	100,000			
7		Beastman	2/12	6	3	3	8	Horns					1		2	60,000			
8		Beastman	3/12	6	3	3	8	Horns							0	60,000			
9		Beastman	4/12	6	3	3	8	Horns							0	60,000			
10		Beastman	5/12	6	3	3	8	Horns							0	60,000			
11																			
12																			
13																			
14																			
15																			
16																			
Total Players (next game):			10/16	0 / 1 allowed				Journeyman used				Total:	0	1	0	2	1	12	870,000
Induced Stars and Mercenaries			max	MA	ST	AG	AV	Skills											
Total Induced Players: 0 / 6																			
Inducements (next game only)										Permanent									
Bloodweiser Babes (0-2):		0	x	50,000		Re-Rolls:		2	x	60,000		=	120,000						
Bribes (0-3):		0	x	100,000		Fan Factor:		0	x	10,000		=	0						
Extra Training (0-4):		0	x	100,000		Assistant Coaches:		0	x	10,000		=	0						
Halfling Master Chef (0-1):		0	x	300,000		Cheerleaders:		0	x	10,000		=	0						
Wandering Apothecaries (0-2):		0	x	100,000		Apothecary:		0	x	50,000		=	0						
Wizard (0-1):		0	x	150,000		Treasury:		80,000											
Igor (0-1):		0	x	100,000		Team Value:		990,000											
Budget for cards:		0				Induced Value:		0											
Total for Induced Stars and Mercenaries:		0				Match Value:		990,000											