

## Results

<u>Date</u>	<u>Home Team</u>	<u>Away Team</u>	<u>Td</u>	<u>Cas</u>	<u>Gate</u>	<u>Game Type</u>	
3/21/2007	snot balls	Cage Match	1	- 1	4 - 3	19000	Season
3/21/2007	Scrappers	Ground Pounders	1	- 2	1 - 0	18000	Season
3/21/2007	Puddle Jumpers	The Gargolyez	5	- 0	0 - 0	19000	Season
3/21/2007	The Breeze	Weaselicity	2	- 3	0 - 1	23000	Season
3/21/2007	Cage Match	The Breeze	1	- 2	0 - 0	25000	Season
3/21/2007	Ground Pounders	Weaselicity	0	- 4	2 - 1	21000	Season
3/23/2007	Scrappers	Puddle Jumpers	1	- 6	2 - 2	21000	Season
3/25/2007	The Breeze	Puddle Jumpers	1	- 4	0 - 0	22000	Season
3/25/2007	Weaselicity	Cage Match	1	- 2	2 - 4	36000	Season
3/25/2007	Cage Match	The Breeze	2	- 1	0 - 1	32000	Season
3/27/2007	Kodiaks	Cage Match	1	- 0	3 - 1	21000	Season
3/28/2007	Cage Match	Puddle Jumpers	2	- 1	3 - 0	29000	Season
3/28/2007	Ground Pounders	Halfling Chow Death Squad	2	- 1	1 - 2	24000	Season
3/28/2007	Orc Land Nation	X-zoomed	1	- 0	3 - 1	27000	Season
3/28/2007	Weaselicity	X-zoomed	4	- 0	1 - 3	30000	Season
3/28/2007	Ground Pounders	Cage Match	2	- 0	2 - 3	31000	Season
3/31/2007	Cage Match	The Breeze	2	- 1	3 - 0	27000	Season
4/1/2007	X-zoomed	Kodiaks	2	- 1	5 - 3	35000	Season
4/2/2007	X-zoomed	Cage Match	1	- 0	2 - 3	24000	Season
4/4/2007	Weaselicity	Ground Pounders	5	- 0	0 - 6	37000	Season
4/4/2007	X-zoomed	Cage Match	2	- 0	0 - 2	28000	Season
4/4/2007	Weaselicity	Cage Match	1	- 2	1 - 5	34000	Season
4/4/2007	Ground Pounders	X-zoomed	2	- 0	1 - 1	29000	Season
4/6/2007	The Gargolyez	Weaselicity	1	- 2	3 - 1	28000	Season
4/9/2007	X-zoomed	Kodiaks	2	- 1	1 - 1	23000	Season
4/10/2007	X-zoomed	Kodiaks	2	- 1	3 - 1	26000	Season
4/11/2007	Orc Land Nation	Pillow Fight	3	- 1	3 - 0	25000	Season
4/11/2007	Orc Land Nation	The Breeze	2	- 1	3 - 0	34000	Season
4/11/2007	Cage Match	Ground Pounders	1	- 0	3 - 1	33000	Season
4/18/2007	Orc Land Nation	Ground Pounders	1	- 0	2 - 2	39000	Season
4/18/2007	Kodiaks	Aaron's Dwarfs	0	- 1	0 - 2	25000	Season
4/18/2007	Weaselicity	Pillow Fight	3	- 2	3 - 1	33000	Season
4/29/2007	The Gargolyez	The Breeze	2	- 4	2 - 0	25000	Season
5/2/2007	Cage Match	Ground Pounders	2	- 0	4 - 0	32000	Season
5/3/2007	The Gargolyez	Weaselicity	1	- 3	2 - 2	24000	Season
5/6/2007	The Breeze	Scrappers	2	- 1	0 - 1	18000	Season
5/9/2007	Weaselicity	Orc Land Nation	2	- 3	1 - 9	32000	Season
5/9/2007	Pillow Fight	Ground Pounders	2	- 1	2 - 2	24000	Season
5/12/2007	The Breeze	Weaselicity	4	- 3	1 - 1	35000	Season
5/13/2007	Pillow Fight	The Breeze	3	- 2	2 - 0	28000	Season
5/18/2007	Weaselicity	The Breeze	5	- 1	2 - 1	26000	Season
5/27/2007	The Breeze	Cage Match	0	- 1	1 - 1	32000	Playoffs
5/27/2007	The Breeze	The Gargolyez	2	- 1	1 - 1	17000	Playoffs
5/27/2007	Ground Pounders	Weaselicity	2	- 3	4 - 2	35000	Playoffs
5/27/2007	Ground Pounders	Puddle Jumpers	3	- 1	1 - 1	23000	Playoffs
5/27/2007	Weaselicity	Cage Match	0	- 1	2 - 6	38000	Playoffs
5/27/2007	The Breeze	Ground Pounders	1	- 2	1 - 2	29000	Playoffs
5/27/2007	The Gargolyez	Puddle Jumpers	1	- 2	0 - 1	14000	Playoffs
5/27/2007	Pillow Fight	The Happy Legion	1	- 0	1 - 1	30000	Training
5/27/2007	Ground Pounders	Puddle Jumpers	3	- 1	1 - 0	21000	Playoffs
5/30/2007	Ground Pounders	Weaselicity	1	- 2	4 - 0	35000	Playoffs
5/30/2007	Cage Match	Weaselicity	2	- 1	9 - 0	76000	Playoffs

## Team Ranking

<u>Team</u>	<u>Points</u>	<u>Games</u>	<u>Record</u>	<u>Touchd.</u>	<u>Cas.</u>
1 <b>Weaselicity</b>	<b>24</b>	<b>12</b>	<b>8 - 0 - 4</b>	<b>36 : 18</b>	<b>16 : 37</b>
2 Cage Match	22	13	7 - 1 - 5	15 : 14	34 : 16
3 Orc Land Nation	15	5	5 - 0 - 0	10 : 4	20 : 4
4 X-zoomed	15	8	5 - 0 - 3	9 : 10	16 : 15
5 The Breeze	12	11	4 - 0 - 7	21 : 28	3 : 15
6 Ground Pounders	12	10	4 - 0 - 6	9 : 17	17 : 19
7 Puddle Jumpers	9	4	3 - 0 - 1	16 : 4	2 : 5
8 Pillow Fight	6	4	2 - 0 - 2	8 : 9	5 : 8
9 Aaron's Dwarfs	3	1	1 - 0 - 0	1 : 0	2 : 0
10 Kodiaks	3	5	1 - 0 - 4	4 : 7	8 : 12
11 snot balls	1	1	0 - 1 - 0	1 : 1	4 : 3
12 The Happy Legion	0	0	0 - 0 - 0	0 : 0	0 : 0
13 Halfling Chow Death Squad	0	1	0 - 0 - 1	1 : 2	2 : 1
14 Scrappers	0	3	0 - 0 - 3	3 : 10	4 : 2
15 The Gargolyez	0	4	0 - 0 - 4	4 : 14	7 : 3
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## Scoring and Defence

	<u>Best Offence (Total TDs)</u>	<u>Best Offence (Avg. TDs)</u>	<u>Best Defence (Total)</u>	<u>Best Defence (Avg.)</u>	<u>Best Touchdown Diff.</u>
1	Weaselicity 42	Puddle Jumpers 2.86	Aaron's Dwarfs 0	Aaron's Dwarfs 0.00	Weaselicity +18
2	The Breeze 24	Weaselicity 2.63	snot balls 1	Orc Land Nation 0.80	Puddle Jumpers +9
3	Ground Pounders 20	Orc Land Nation 2.00	The Happy Legion 1	Cage Match 0.94	Orc Land Nation +6
4	Puddle Jumpers 20	Pillow Fight 1.80	Halfling Chow Death Squad 2	snot balls 1.00	Cage Match +4
5	Cage Match 19	The Breeze 1.71	Orc Land Nation 4	The Happy Legion 1.71	Aaron's Dwarfs +1
6	Orc Land Nation 10	Ground Pounders 1.33	Kodiaks 7	X-zoomed 1.25	snot balls -0
7	Pillow Fight 9	Cage Match 1.19	Pillow Fight 9	Kodiaks 1.40	Pillow Fight -0
8	X-zoomed 9	X-zoomed 1.13	Scrappers 10	Weaselicity 1.50	Halfling Chow Death Squad -1
9	The Gargolyez 6	Aaron's Dwarfs 1.00	X-zoomed 10	Puddle Jumpers 1.57	X-zoomed -1
10	Kodiaks 4	snot balls 1.00	Puddle Jumpers 11	Ground Pounders 1.67	The Happy Legion -1
11	Scrappers 3	Scrappers 1.00	Cage Match 15	Pillow Fight 1.80	Kodiaks -3
12	Aaron's Dwarfs 1	Halfling Chow Death Squad 1.00	The Gargolyez 18	Halfling Chow Death Squad 2.00	Ground Pounders -5
13	snot balls 1	The Gargolyez 1.00	Weaselicity 24	The Breeze 2.29	Scrappers -7
14	Halfling Chow Death Squad 1	Kodiaks 0.80	Ground Pounders 25	The Gargolyez 3.00	The Breeze -8
15	The Happy Legion 0	The Happy Legion 0.00	The Breeze 32	Scrappers 3.33	The Gargolyez -12
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## Casualties

	<u>Roughest Team (Total)</u>	<u>Roughest Team (Avg.)</u>	<u>Toughest Team (Total)</u>	<u>Toughest Team (Avg.)</u>
1	Cage Match 50	Orc Land Nation 4.00	Aaron's Dwarfs 0	Aaron's Dwarfs 0.00
2	Ground Pounders 29	snot balls 4.00	Halfling Chow Death Squad 1	Scrappers 0.67
3	Orc Land Nation 20	Cage Match 3.13	The Happy Legion 1	Orc Land Nation 0.80
4	Weaselicity 20	Aaron's Dwarfs 2.00	Scrappers 2	The Gargolyez 0.83
5	X-zoomed 16	X-zoomed 2.00	snot balls 3	The Happy Legion 1.00
6	Kodiaks 8	Halfling Chow Death Squad 2.00	Orc Land Nation 4	Puddle Jumpers 1.00
7	The Gargolyez 8	Ground Pounders 1.93	The Gargolyez 5	Halfling Chow Death Squad 1.00
8	Pillow Fight 6	Kodiaks 1.60	Puddle Jumpers 7	Cage Match 1.19
9	The Breeze 6	Scrappers 1.33	Pillow Fight 9	The Breeze 1.36
10	Scrappers 4	The Gargolyez 1.33	Kodiaks 12	Ground Pounders 1.53
11	snot balls 4	Weaselicity 1.25	X-zoomed 15	Pillow Fight 1.80
12	Puddle Jumpers 4	Pillow Fight 1.20	The Breeze 19	X-zoomed 1.87
13	Aaron's Dwarfs 2	The Happy Legion 1.00	Cage Match 19	Kodiaks 2.40
14	Halfling Chow Death Squad 2	Puddle Jumpers 0.57	Ground Pounders 23	snot balls 3.00
15	The Happy Legion 1	The Breeze 0.43	Weaselicity 60	Weaselicity 3.75
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## Team Popularity

	<u>Most Expensive Team</u>	<u>Most Popular Team</u>	<u>The Gate Magnets</u>
1	Weaselicity 1,820,000	Cage Match 12	Weaselicity 33938
2	Cage Match 1,810,000	Orc Land Nation 11	Cage Match 32313
3	Ground Pounders 1,780,000	Weaselicity 10	Orc Land Nation 31400
4	The Breeze 1,540,000	The Happy Legion 8	The Happy Legion 30000
5	X-zoomed 1,420,000	X-zoomed 8	Ground Pounders 28733
6	Puddle Jumpers 1,330,000	Pillow Fight 7	Pillow Fight 28000
7	Orc Land Nation 1,300,000	Ground Pounders 7	X-zoomed 27750
8	Kodiaks 1,290,000	The Breeze 7	The Breeze 26643
9	Pillow Fight 1,270,000	Kodiaks 5	Kodiaks 26000
10	The Gargolyez 1,190,000	Puddle Jumpers 5	Aaron's Dwarfs 25000
11	Scrappers 1,030,000	Scrappers 4	Halfling Chow Death Squad 24000

## Player Stats

### Best Players

1	Speedy Gonzalez	Gutter Runner	Weaselicity	71
2	Wrecking Ball	Runner	Ground Pounders	55
3	Squirmy Rooter	Gutter Runner	Weaselicity	40
4	Green	Catcher	The Breeze	37
5	Scooter Furpie	Gutter Runner	Weaselicity	34
6	Aggropotamus	Bull Centaur	Cage Match	33
7	Angry Pants	Chaos Dwarf	Cage Match	30
8	Chotec	Skink	Puddle Jumpers	29
9	Dirty-Guk	Blitzer	Orc Land Nation	25
10	Chuck Wooden	Thrower	Weaselicity	24
11	Alganac	Chaos Dwarf	Cage Match	24
12	Think Tank	Chaos Dwarf	Cage Match	24
13	Thorn	Wardancer	The Breeze	23
14	Twilight	Lineelf	The Breeze	23
15	Sneezy	Blocker	Ground Pounders	23
16	Crackle (dead)	Hobgoblin	Cage Match	23
17	Brush	Lineelf	The Breeze	22
18	Crazybeard	Chaos Dwarf	Cage Match	22
19	Half Pint	Runner	Ground Pounders	19
20	Spleen	Nurgle Warrior	X-zoomed	19
21	Rose	Wardancer	The Breeze	18
22	Grass the 2nd	Catcher	The Breeze	18
23	Hexoatl	Skink	Puddle Jumpers	18
24	Kneebreaker	Troll Slayer	Ground Pounders	18
25	GoGo	Thrower	Pillow Fight	18

### Best Scorers

1	Speedy Gonzalez	Gutter Runner	Weaselicity	18
2	Wrecking Ball	Runner	Ground Pounders	15
3	Scooter Furpie	Gutter Runner	Weaselicity	11
4	Green	Catcher	The Breeze	10
5	Squirmy Rooter	Gutter Runner	Weaselicity	9
6	Chotec	Skink	Puddle Jumpers	6
7	Aggropotamus	Bull Centaur	Cage Match	6
8	Crackle (dead)	Hobgoblin	Cage Match	5
9	Rose	Wardancer	The Breeze	5
10	Me-Ball	Thrower	Orc Land Nation	5
11	Huhua	Skink	Puddle Jumpers	4
12	Hexoatl	Skink	Puddle Jumpers	4
13	Dirty-Guk	Blitzer	Orc Land Nation	4
14	Capac	Skink	Puddle Jumpers	3
15	Selene	Catcher	Pillow Fight	3
16	Moss (dead)	Catcher	The Breeze	2
17	Grass the 2nd	Catcher	The Breeze	2
18	Half Pint	Runner	Ground Pounders	2
19	Boo	Hobgoblin	Cage Match	2
20	Red	Blitzer	Scrappers	2
21	Skinny	Nurgle Warrior	X-zoomed	2
22	Pox	Pestigor	X-zoomed	2
23	Boil	Pestigor	X-zoomed	2
24	Nameless	Pestigor	X-zoomed	2
25	Speedbump (dead)	Skink	Puddle Jumpers	1

### Best Passers

1	Twilight	Lineelf	The Breeze	16
2	Xax	Thrower	The Gargolyez	16
3	Kelso	Thrower	Scrappers	10
4	Chuck Wooden	Thrower	Weaselicity	7
5	Half Pint	Runner	Ground Pounders	6
6	Sven the Lucky	Thrower	Kodiaks	5
7	GoGo	Thrower	Pillow Fight	5
8	Zipper Squick	Thrower	Weaselicity	4
9	Squirmy Rooter	Gutter Runner	Weaselicity	4
10	Wind	Lineelf	The Breeze	4
11	Brush	Lineelf	The Breeze	4
12	Rob	Thrower	Scrappers	4
13	Ole Grit	Thrower	Kodiaks	4
14	Moss (dead)	Catcher	The Breeze	3
15	Flipper Raj (dead)	Thrower	Weaselicity	3
16	Brown	Lineelf	The Breeze	3
17	Speedy Gonzalez	Gutter Runner	Weaselicity	2
18	Thorn	Wardancer	The Breeze	2
19	Green	Catcher	The Breeze	2
20	Grass the 2nd	Catcher	The Breeze	2
21	Leaf	Lineelf	The Breeze	2
22	Spike	Rotter	X-zoomed	2
23	Grass (dead)	Lineelf	The Breeze	1
24	Crackle (dead)	Hobgoblin	Cage Match	1
25	Squeaky Norway	Linerat	Weaselicity	1

### Most Interceptions

1	Chuck Wooden	Thrower	Weaselicity	1
2	Squirmy Rooter	Gutter Runner	Weaselicity	1
3	Twilight	Lineelf	The Breeze	1
4	Grumpy	Blocker	Ground Pounders	1
5	Ante Haul	Mummy	The Happy Legion	1
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### Most Vicious Players

1	Angry Pants	Chaos Dwarf	Cage Match	10
2	Alganac	Chaos Dwarf	Cage Match	8
3	Spleen	Nurgle Warrior	X-zoomed	8
4	Big Slaver	Minotaur	Cage Match	7
5	Kneebreaker	Troll Slayer	Ground Pounders	5
6	Aggropotamus	Bull Centaur	Cage Match	5
7	Toadkiller Rat (dead)	Rat Ogre	Weaselicity	4
8	Squeaky Norway	Linerat	Weaselicity	4
9	Thorn	Wardancer	The Breeze	4
10	Stumbles	Troll Slayer	Ground Pounders	4
11	Sneezy	Blocker	Ground Pounders	4
12	Dirty-Guk	Blitzer	Orc Land Nation	4
13	Sleepy	Blocker	Ground Pounders	3
14	Think Tank	Chaos Dwarf	Cage Match	3
15	Tubbs	Nurgle Warrior	X-zoomed	3
16	Buck Incisor	Blitzer	Weaselicity	2
17	Messy	Lineorc	The Gargolyez	2
18	Itzi	Saurus	Puddle Jumpers	2
19	Sureshot	Blitzer	Ground Pounders	2
20	Wrecking Ball	Runner	Ground Pounders	2
21	Crazybeard	Chaos Dwarf	Cage Match	2
22	Bigtop	Chaos Dwarf	Cage Match	2
23	Rage	Chaos Dwarf	Cage Match	2
24	Sur the Sickly	Lineman	Kodiaks	2
25	Bliko	Black Orc	Blocker	2

### Most MVP Awards

1	Speedy Gonzalez	Gutter Runner	Weaselicity	3
2	Brush	Lineelf	The Breeze	3
3	Sneezy	Blocker	Ground Pounders	3
4	Crazybeard	Chaos Dwarf	Cage Match	3
5	Think Tank	Chaos Dwarf	Cage Match	3
6	Toadkiller Rat (dead)	Rat Ogre	Weaselicity	2
7	Chuck Wooden	Thrower	Weaselicity	2
8	Whiskers McGee	Linerat	Weaselicity	2
9	Thorn	Wardancer	The Breeze	2
10	Grass the 2nd	Catcher	The Breeze	2
11	Chotec	Skink	Puddle Jumpers	2
12	Butters McFingers	Blitzer	Ground Pounders	2
13	Happy	Blocker	Ground Pounders	2
14	Bigtop	Chaos Dwarf	Cage Match	2
15	Angry Pants	Chaos Dwarf	Cage Match	2
16	Pop	Hobgoblin	Cage Match	2
17	Olaf Thorson	Ulfwerener	Kodiaks	2
18	Tubbs	Nurgle Warrior	X-zoomed	2
19	Jaundice	Rotter	X-zoomed	2
20	Lago Weakneck	Rotter	X-zoomed	2
21	GoGo	Thrower	Pillow Fight	2
22	Aeon	Blitzer	Pillow Fight	2
23	Roadkill (dead)	Skink	Puddle Jumpers	1
24	Doc (dead)	Blocker	Ground Pounders	1
25	Grass (dead)	Lineelf	The Breeze	1

Race: <b>Skaven</b>		Team Name: <b>Weaselicity</b>						Coach: <b>Alec Habig</b>															
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value							
14	Zipper Squick	Thrower	1/2	7	3	4	7	Pass, Sure Hands, AG+		4	1				7	110,000							
9	Chuck Wooden	Thrower	2/2	7	3	3	6	Pass, Sure Hands, Big Hand, Accurate, AV-		7	1	1	1	2	24	120,000							
80	Squirmy Rooter	Gutter Runner	1/4	9	2	4	7	Dodge, Leap, Pass Block, Catch		4	9	1	1	1	40	140,000							
85	Speedy Gonzalez	Gutter Runner	2/4	9	2	4	7	Dodge, Side Step, Block, Sure Hands, Leap, Fan Fave		2	18			3	71	160,000							
90	Buck Incisor	Blitzer	1/2	7	3	2	8	Block, Guard, AG-, Niggle			1		2	1	12	110,000							
99	Hork Slimefur	Blitzer	2/2	7	3	3	7	Block, AV-							0	90,000							
72	Jerry Toon	Linerat	0/16	7	3	3	6	, AV-	MNG					1	5	0							
56	Mickey Toon	Linerat	1/16	7	3	3	7							1	5	50,000							
65	Squeaky Norway	Linerat	2/16	7	3	3	7	Kick, Niggle		1			4	1	14	70,000							
74	Whiskers McGee	Linerat	3/16	6	3	3	7	Leader, MA-						2	10	80,000							
55	Cheese Strychnine	Linerat	4/16	7	3	3	6	, AV-			1		1		5	50,000							
50	Itchy Toon	Linerat	5/16	7	3	3	7							1	5	50,000							
13	Rabid Gnaw	Rat Ogre	1/1	6	5	2	8	Loner, Mighty Blow, Frenzy, Prehensile Tail, Wild Animal							0	160,000							
87	Scooter Furpie	Gutter Runner	3/4	9	2	4	7	Dodge, Leap, Very Long Legs, Pass Block		1	11				34	150,000							
75	Eek Fuzzbreath	Linerat	6/16	7	3	3	7							1	5	50,000							
86	Slithy Tove	Gutter Runner	4/4	9	2	4	7	Dodge		1					1	80,000							
Total Players (next game):			15/16													Total:	20	42	2	9	14	238	1,470,000
<b>Induced Stars and Mercenaries</b>			<b>max</b>	<b>MA</b>	<b>ST</b>	<b>AG</b>	<b>AV</b>	<b>Skills</b>															
Total Induced Players: 0 / 1																							
<b>Inducements (next game only)</b>										<b>Permanent</b>													
Bloodweiser Babes (0-2):			0	x	50,000											Re-Rolls:	3	x	60,000	=	180,000		
Bribes (0-3):			0	x	100,000											Fan Factor:	10	x	10,000	=	100,000		
Extra Training (0-4):			0	x	100,000											Assistant Coaches:	0	x	10,000	=	0		
Halfling Master Chef (0-1):			0	x	300,000											Cheerleaders:	2	x	10,000	=	20,000		
Wandering Apothecaries (0-2):			0	x	100,000											Apothecary:	1	x	50,000	=	50,000		
Wizard (0-1):			0	x	150,000											Treasury:	50,000						
Igor (0-1):			0	x	100,000											<b>Team Value:</b>		<b>1,820,000</b>					
Budget for cards:			30,000													<b>Induced Value:</b>		<b>30,000</b>					
Total for Induced Stars and Mercenaries:			0													<b>Match Value:</b>		<b>1,850,000</b>					

Race: <b>Wood Elf</b>		Team Name: <b>The Breeze</b>						Coach: <b>Donny Krosch</b>														
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value						
1	Thorn	Wardancer	1/2	8	3	4	7	Block, Dodge, Leap, Strip Ball, MA+, MA-		2	1		4	2	23	170,000						
2	Rose	Wardancer	2/2	8	3	4	7	Block, Dodge, Leap, Strip Ball, Tackle		1	5		1		18	160,000						
3																						
4	Green	Catcher	1/4	9	2	4	7	Catch, Dodge, Block, Side Step, Jump Up		2	10			1	37	150,000						
5	Grass the 2nd	Catcher	0/4	9	2	4	7	Catch, Dodge, Block, Side Step	MNG	2	2			2	18	0						
6																						
7	Twilight	Lineelf	1/16	7	3	4	7	Pass Block, Strip Ball		16		1		1	23	110,000						
8	Leaf	Lineelf	2/16	7	2	4	7	Leap, ST-		2				1	7	90,000						
9	Wind	Lineelf	3/16	7	3	4	7	Strip Ball		4	1			1	12	90,000						
10	Brown	Lineelf	4/16	7	3	4	7	Pass Block		3				1	8	90,000						
11	Sun	Lineelf	5/16	7	3	4	7	Block		1				1	6	90,000						
12	Star	Lineelf	6/16	7	3	4	7			1					1	70,000						
13																						
14	Brush	Lineelf	7/16	7	3	4	7	Block,		4	1			3	22	90,000						
15																						
16	Twig	Treeman	1/1	2	6	1	10	Loner, mighty blow, Stand Firm, I nick Skull, Strong Arm, Take Root, I grow Teammate						1	2	120,000						
Total Players (next game):			11/16												Total:	38	20	1	6	13	177	1,230,000
<b>Induced Stars and Mercenaries</b>			<b>max</b>	<b>MA</b>	<b>ST</b>	<b>AG</b>	<b>AV</b>	<b>Skills</b>														
Total Induced Players: 0 / 5																						
<b>Inducements</b> (next game only)										<b>Permanent</b>												
Bloodweiser Babes (0-2):			0	x	50,000											Re-Rolls:	3	x	50,000	=	150,000	
Bribes (0-3):			0	x	100,000											Fan Factor:	7	x	10,000	=	70,000	
Extra Training (0-4):			0	x	100,000											Assistant Coaches:	2	x	10,000	=	20,000	
Halfling Master Chef (0-1):			0	x	300,000											Cheerleaders:	2	x	10,000	=	20,000	
Wandering Apothecaries (0-2):			0	x	100,000											Apothecary:	1	x	50,000	=	50,000	
Wizard (0-1):			0	x	150,000											Treasury:	50,000					
Igor (0-1):			0	x	100,000											<b>Team Value: 1,540,000</b>						
Budget for cards:			0													<b>Induced Value: 0</b>						
Total for Induced Stars and Mercenaries:			0													<b>Match Value: 1,540,000</b>						

Race: <b>Ogre</b>		Team Name: <b>Halfling Chow Death Squad</b>							Coach: <b>Wally</b>							
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value
1		Ogre	1/6	5	5	2	9	Mighty Blow, Thick Skull, Bonehead, Throw Teammate					1		2	140,000
2		Ogre	2/6	5	5	2	9	Mighty Blow, Thick Skull, Bonehead, Throw Teammate							0	140,000
3		Ogre	3/6	5	5	2	9	Mighty Blow, Thick Skull, Bonehead, Throw Teammate							0	140,000
4		Ogre	4/6	5	5	2	9	Mighty Blow, Thick Skull, Bonehead, Throw Teammate							0	140,000
5		Ogre	5/6	5	5	2	9	Mighty Blow, Thick Skull, Bonehead, Throw Teammate						1	5	140,000
6		Snotling	1/16	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy							0	20,000
7		Snotling	2/16	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy							0	20,000
8		Snotling	3/16	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy					1		2	20,000
9		Snotling	4/16	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy							0	20,000
10		Snotling	5/16	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy			1				3	20,000
11		Snotling	6/16	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy							0	20,000
12																
13																
14																
15																
16																
Total Players (next game): 11/16										Total: 0 1 0 2 1 12 820,000						
<b>Induced Stars and Mercenaries</b>			<b>max</b>	<b>MA</b>	<b>ST</b>	<b>AG</b>	<b>AV</b>	<b>Skills</b>								
Total Induced Players: 0 / 5																
<b>Inducements</b> (next game only)										<b>Permanent</b>						
Bloodweiser Babes (0-2):			0	x	50,000		Re-Rolls: 2 x 70,000 = 140,000									
Bribes (0-3):			0	x	100,000		Fan Factor: 2 x 10,000 = 20,000									
Extra Training (0-4):			0	x	100,000		Assistant Coaches: 0 x 10,000 = 0									
Halfling Master Chef (0-1):			0	x	300,000		Cheerleaders: 2 x 10,000 = 20,000									
Wandering Apothecaries (0-2):			0	x	100,000		Apothecary: 0 x 50,000 = 0									
Wizard (0-1):			0	x	150,000		Treasury: 10,000									
Igor (0-1):			0	x	100,000		<b>Team Value: 1,000,000</b>									
Budget for cards:					0		<b>Induced Value: 0</b>									
Total for Induced Stars and Mercenaries:					0		<b>Match Value: 1,000,000</b>									

Race: <b>Orc</b>		Team Name: <b>The Gargolyez</b>							Coach: <b>Karl Habig</b>													
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value						
1	Zak	Blitzer	1/4	7	3	3	9	Block, MA+					1	1	7	110,000						
2	Nak	Blitzer	2/4	6	3	3	9	Block			1				3	80,000						
3	Crazy	Goblin	1/4	5	2	3	7	Dodge, Stunty, Right Stuff, MA-			1				3	40,000						
4																						
5	Black Swnop	Black Orc Blocker	1/4	4	4	2	9						1		2	80,000						
6	Ret	Troll	1/1	4	5	1	9	Loner, Mighty Blow, Regeneration, Really Stupid, Always Hungry, Throw Teammate					1		2	110,000						
7	Messy	Lineorc	1/16	5	3	3	9	Strip Ball			1		2	1	12	70,000						
8	Ball Smasher	Black Orc Blocker	2/4	4	4	2	9								0	80,000						
9	Xax	Thrower	1/2	5	3	3	8	Pass, Sure Hands, Accurate, Kick-Off Return		16					16	110,000						
10	Coocoo	Goblin	2/4	6	2	3	7	Dodge, Stunty, Right Stuff			1				3	40,000						
11	Nak	Goblin	3/4	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
12																						
13	Rak	Lineorc	2/16	5	3	3	9							1	5	50,000						
14	Pak	Lineorc	3/16	5	3	3	9			1	1				4	50,000						
15	Fak	Lineorc	4/16	5	3	3	9	Block			1			1	8	70,000						
16	Hak	Lineorc	5/16	5	3	3	9								0	50,000						
Total Players (next game):			14/16												Total:	17	6	0	5	4	65	980,000
<b>Induced Stars and Mercenaries</b>			<b>max</b>	<b>MA</b>	<b>ST</b>	<b>AG</b>	<b>AV</b>	<b>Skills</b>														
Bomber Dribblesnot			1/1	6	2	3	7	Loner, Accurate, Bombardier, Dodge, No Hands, Right Stuff, Secret Weapon, Stunty									60,000					
											Total Induced Players: 1 / 2											
<b>Inducements (next game only)</b>											<b>Permanent</b>											
Bloodweiser Babes (0-2):			0	x	50,000						Re-Rolls:	2	x	60,000		=	120,000					
Bribes (0-3):			0	x	100,000						Fan Factor:	2	x	10,000		=	20,000					
Extra Training (0-4):			0	x	100,000						Assistant Coaches:	0	x	10,000		=	0					
Halfling Master Chef (0-1):			0	x	300,000						Cheerleaders:	2	x	10,000		=	20,000					
Wandering Apothecaries (0-2):			0	x	100,000						Apothecary:	1	x	50,000		=	50,000					
Wizard (0-1):			0	x	150,000						Treasury:	70,000										
Igor (0-1):			0	x	100,000																	
Budget for cards:																0						
Total for Induced Stars and Mercenaries:																60,000						
											<b>Team Value: 1,190,000</b>											
											<b>Induced Value: 60,000</b>											
											<b>Match Value: 1,250,000</b>											



Race: **Lizardmen**Team Name: **Puddle Jumpers**Coach: **David Bergren**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value
1		Skink	1/16	8	2	3	7	Dodge, Stunty						1	5	60,000
2	Tzunki	Skink	2/16	8	2	3	7	Dodge, Stunty			1				3	60,000
3	Tichi	Skink	3/16	8	2	3	7	Dodge, Stunty		1	1				4	60,000
4	Chotec	Skink	4/16	8	2	3	7	Dodge, Stunty, Catch, Leap		1	6			2	29	100,000
5	Xuhua	Skink	5/16	8	2	3	7	Dodge, Stunty, Catch			4				12	80,000
6	Huanchi	Skink	6/16	8	2	4	7	Dodge, Stunty, AG+		1				1	6	100,000
7	Hexoatl	Skink	7/16	8	2	3	7	Dodge, Stunty, Catch,		1	4			1	18	80,000
8	Capac	Skink	0/16	8	2	3	7	Dodge, Stunty, Catch	MNG	1	3				10	0
9	Sotek	Saurus	1/6	6	4	1	9								0	80,000
10	Tepoc	Saurus	2/6	6	4	1	9						1		2	80,000
11	Itzl	Saurus	3/6	6	4	1	9	Block					2	1	9	100,000
12	Baraxas	Kroxigor	1/1	6	5	1	9	Loner, Mighty Blow, Thick Skull, Prehensile Tail, Bonehead					1		2	140,000
13		Saurus	4/6	6	4	1	9								0	80,000
14	Quetzl	Saurus	5/6	6	4	1	9								0	80,000
15																
16																
Total Players (next game): 13/16									Total:	5	19	0	4	6	100	1,100,000

Induced Stars and Mercenaries	max	MA	ST	AG	AV	Skills
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Total Induced Players: 0 / 3

**Inducements** (next game only)

Bloodweiser Babes (0-2):	0	x	50,000			
Bribes (0-3):	0	x	100,000			
Extra Training (0-4):	0	x	100,000			
Halfling Master Chef (0-1):	0	x	300,000			
Wandering Apothecaries (0-2):	0	x	100,000			
Wizard (0-1):	0	x	150,000			
Igor (0-1):	0	x	100,000			
Budget for cards:			0			
Total for Induced Stars and Mercenaries:			0			

**Permanent**

Re-Rolls:	3	x	60,000	=	180,000
Fan Factor:	5	x	10,000	=	50,000
Assistant Coaches:	0	x	10,000	=	0
Cheerleaders:	0	x	10,000	=	0
Apothecary:	0	x	50,000	=	0
Treasury:			0		
<b>Team Value:</b>					<b>1,330,000</b>
<b>Induced Value:</b>					<b>0</b>
<b>Match Value:</b>					<b>1,330,000</b>

Race: Dwarf		Team Name: Ground Pounders							Coach: Chad Acker														
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value							
1	Butters McFingers	Blitzer	1/2	5	3	3	9	Block, Thick Skull, Guard			1		1	2	15	100,000							
2	Sureshot	Blitzer	2/2	5	3	3	9	Block, Thick Skull, Strip Ball		1	1		2	1	13	100,000							
3	Stumbles	Troll Slayer	1/2	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Stand Firm					4		8	110,000							
4	Kneebreaker	Troll Slayer	2/2	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Stand Firm			1		5	1	18	130,000							
5	Half Pint	Runner	1/2	6	3	3	8	Sure Hands, Thick Skull, Block, Dodge		6	2		1	1	19	130,000							
6	Wrecking Ball	Runner	2/2	6	5	3	8	Sure Hands, Thick Skull, ST+, Dodge, Block, ST+		1	15		2	1	55	230,000							
7	Sleepy	Blocker	1/16	4	3	2	9	Block, Tackle, Thick Skull, Guard					3	1	11	90,000							
8	Bashful	Blocker	2/16	4	2	2	9	Block, Tackle, Thick Skull, Guard, ST-					1	1	7	90,000							
9	Dopey	Blocker	3/16	4	3	2	9	Block, Tackle, Thick Skull, Piling On					1	1	7	90,000							
10	Sneezy	Blocker	4/16	4	3	2	9	Block, Tackle, Thick Skull, Leader, Grab					4	3	23	120,000							
11	Happy	Blocker	5/16	4	3	2	9	Block, Tackle, Thick Skull, Jump Up					1	2	12	100,000							
12																							
13	Grumpy	Blocker	6/16	4	3	2	9	Block, Tackle, Thick Skull				1	1		4	70,000							
14	Groundskeeper Willy	Deathroller	1/1	4	7	1	10	Break Tackle, Dirty Player, Juggernaut, mighty blow, no hands, secret weapon, Stand Firm					1		2	160,000							
15																							
16																							
Total Players (next game):			13/16													Total:	8	20	1	27	14	194	1,520,000
<b>Induced Stars and Mercenaries</b>			<b>max</b>	<b>MA</b>	<b>ST</b>	<b>AG</b>	<b>AV</b>	<b>Skills</b>															
Flint Churnblade			1/1	5	3	2	8	Loner, Block, Chainsaw, No Hands, Secret Weapon, Thick Skull									100,000						
												Total Induced Players: 1 / 3											
<b>Inducements (next game only)</b>												<b>Permanent</b>											
Bloodweiser Babes (0-2):			0	x	50,000							Re-Rolls:	3	x	40,000	=	120,000						
Bribes (0-3):			0	x	100,000							Fan Factor:	7	x	10,000	=	70,000						
Extra Training (0-4):			0	x	100,000							Assistant Coaches:	1	x	10,000	=	10,000						
Halfling Master Chef (0-1):			0	x	300,000							Cheerleaders:	1	x	10,000	=	10,000						
Wandering Apothecaries (0-2):			0	x	100,000							Apothecary:	1	x	50,000	=	50,000						
Wizard (0-1):			0	x	150,000							Treasury:	80,000										
Igor (0-1):			0	x	100,000							<b>Team Value: 1,780,000</b>											
Budget for cards:			0													<b>Induced Value: 100,000</b>							
Total for Induced Stars and Mercenaries:			100,000												<b>Match Value: 1,880,000</b>								

Race: **Chaos Dwarf**Team Name: **Cage Match**Coach: **Tom Maertz**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value	
1	Big Slaver	Minotaur	1/1	5	5	2	7	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Block, Juggernaut, AV-			1		7		17	200,000	
2	Aggropotamus	Bull Centaur	1/2	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, Dodge, Break Tackle			6		5	1	33	200,000	
3	Stampede	Bull Centaur	2/2	6	4	2	8	Sprint, Sure Feet, Thick Skull, Block, AV-					1	1	7	150,000	
4	Alganac	Chaos Dwarf	1/6	4	3	2	9	Block, Tackle, Thick Skull, Grab, Wrestle			1		8	1	24	110,000	
5	Crazybeard	Chaos Dwarf	2/6	4	3	2	9	Block, Tackle, Thick Skull, Guard, Stand Firm			1		2	3	22	110,000	
6	Bigtop	Chaos Dwarf	3/6	4	3	2	9	Block, Tackle, Thick Skull, Pro					2	2	14	90,000	
7	Think Tank	Chaos Dwarf	4/6	4	3	2	9	Block, Tackle, Thick Skull, Guard, Strip Ball			1		3	3	24	110,000	
8	Angry Pants	Chaos Dwarf	5/6	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow, Piling On					10	2	30	110,000	
9	Rage	Chaos Dwarf	6/6	4	3	2	9	Block, Tackle, Thick Skull					2		4	70,000	
10	Snap	Hobgoblin	1/16	6	3	3	7								0	40,000	
11	Boo	Hobgoblin	2/16	6	3	3	7	Sure Hands			2				6	60,000	
12	Pop	Hobgoblin	3/16	6	3	3	7	Dirty Player		1				2	11	60,000	
13	Captain Crunch	Hobgoblin	4/16	6	3	3	7						1		2	40,000	
14	Frank	Hobgoblin	5/16	6	3	3	7								0	40,000	
15																	
16																	
Total Players (next game): 14/16										Total:	1	12	0	41	15	194	1,390,000

**Induced Stars and Mercenaries**

	max	MA	ST	AG	AV	Skills	Value
Nobbla Blackwart	1/1	6	2	3	7	Loner, Block, Dodge, Chainsaw, No Hands, Secret Weapon, Stunty	100,000

Total Induced Players: 1 / 2

**Inducements (next game only)**

Bloodweiser Babes (0-2):	0	x	50,000
Bribes (0-3):	0	x	100,000
Extra Training (0-4):	0	x	100,000
Halfling Master Chef (0-1):	0	x	300,000
Wandering Apothecaries (0-2):	0	x	100,000
Wizard (0-1):	0	x	150,000
Igor (0-1):	0	x	100,000
Budget for cards:			0
Total for Induced Stars and Mercenaries:			100,000

**Permanent**

Re-Rolls:	3	x	70,000	=	210,000
Fan Factor:	12	x	10,000	=	120,000
Assistant Coaches:	3	x	10,000	=	30,000
Cheerleaders:	1	x	10,000	=	10,000
Apothecary:	1	x	50,000	=	50,000
Treasury:			80,000		
<b>Team Value:</b>					<b>1,810,000</b>
<b>Induced Value:</b>					<b>100,000</b>
<b>Match Value:</b>					<b>1,910,000</b>

Race: <b>Goblin</b>		Team Name: <b>snot balls</b>						Coach: <b>Cody Bergren</b>														
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value						
1																						
2		Goblin	1/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
3		Goblin	2/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
4		Goblin	3/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
5	flem	Goblin	4/16	6	2	3	7	Dodge, Stunty, Right Stuff						1	5	40,000						
6		Goblin	5/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
7	gimpy	Goblin	6/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
8		Goblin	7/16	6	2	3	7	Dodge, Stunty, Right Stuff					1		2	40,000						
9		Goblin	8/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
10		Goblin	9/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
11		Goblin	10/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
12		Goblin	11/16	6	2	3	7	Dodge, Stunty, Right Stuff							0	40,000						
13																						
14																						
15																						
16																						
Total Players (next game):			11/16												Total:	0	0	0	1	1	7	440,000
<b>Induced Stars and Mercenaries</b>			max	MA	ST	AG	AV	Skills														
Morg 'n' Thorg			1/1	6	6	3	10	Loner, Block, Mighty Blow, Thick Skull, Throw Team Mate									430,000					
													Total Induced Players:				1 / 5					
<b>Inducements (next game only)</b>											<b>Permanent</b>											
Bloodweiser Babes (0-2):			0	x	50,000						Re-Rolls:	2	x	60,000 =		120,000						
Bribes (0-3):			0	x	100,000						Fan Factor:	3	x	10,000 =		30,000						
Extra Training (0-4):			0	x	100,000						Assistant Coaches:	0	x	10,000 =		0						
Halfling Master Chef (0-1):			0	x	300,000						Cheerleaders:	0	x	10,000 =		0						
Wandering Apothecaries (0-2):			0	x	100,000						Apothecary:	0	x	50,000 =		0						
Wizard (0-1):			0	x	150,000						Treasury:	10,000										
Igor (0-1):			0	x	100,000																	
Budget for cards:			0																			
Total for Induced Stars and Mercenaries:			430,000								<b>Team Value:</b>		<b>590,000</b>									
											<b>Induced Value:</b>		<b>430,000</b>									
											<b>Match Value:</b>		<b>1,020,000</b>									

Race: **Orc**Team Name: **Scrappers**Coach: **Scott Bergren**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value	
1	Rob	Thrower	1/2	5	3	3	8	Pass, Sure Hands, Accurate		4	1				7	90,000	
2	Kelso	Thrower	2/2	5	3	3	8	Pass, Sure Hands, Strong Arm		10				1	15	100,000	
3	Erik	Black Orc Blocker	1/4	4	4	2	9								0	80,000	
4	Pat	Black Orc Blocker	2/4	4	4	2	9	Tackle					1	1	7	100,000	
5	Red	Blitzer	1/4	6	3	3	9	Block, Grab			2				6	100,000	
6	Hyde	Blitzer	2/4	6	3	3	9	Block, Grab		1				1	6	100,000	
7	Nyles	Lineorc	1/16	5	3	3	9			1					1	50,000	
8	Fez	Lineorc	2/16	5	3	3	9								0	50,000	
9	Pete	Lineorc	3/16	5	3	3	9								0	50,000	
10	Kletus	Lineorc	4/16	5	3	3	9								0	50,000	
11	Eddie	Lineorc	5/16	5	3	3	8	, AV-							0	50,000	
12	Fraizer	Lineorc	6/16	5	3	3	9								0	50,000	
13																	
14																	
15																	
16																	
Total Players (next game): 12/16										Total:	16	3	0	1	3	42	870,000

**Induced Stars and Mercenaries**

	max	MA	ST	AG	AV	Skills	Value
Ugroth Bolgrot	1/1	5	3	3	9	Loner, Chainsaw, No Hands, Secret Weapon	70,000

Total Induced Players: 1 / 4

**Inducements (next game only)**

Bloodweiser Babes (0-2):	0	x	50,000
Bribes (0-3):	0	x	100,000
Extra Training (0-4):	0	x	100,000
Halfling Master Chef (0-1):	0	x	300,000
Wandering Apothecaries (0-2):	0	x	100,000
Wizard (0-1):	0	x	150,000
Igor (0-1):	0	x	100,000
Budget for cards:			0
Total for Induced Stars and Mercenaries:			70,000

**Permanent**

Re-Rolls:	2	x	60,000	=	120,000
Fan Factor:	4	x	10,000	=	40,000
Assistant Coaches:	0	x	10,000	=	0
Cheerleaders:	0	x	10,000	=	0
Apothecary:	0	x	50,000	=	0
Treasury:			90,000		
<b>Team Value:</b>					<b>1,030,000</b>
<b>Induced Value:</b>					<b>70,000</b>
<b>Match Value:</b>					<b>1,100,000</b>

Race: <b>Norse</b>		Team Name: <b>Kodiaks</b>							Coach: <b>Jer Bear</b>							
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value
1	Olaf Thorson	Ulfwerener	1/2	6	4	2	8	Frenzy, Block					1	2	12	130,000
2	Halfdan the Black	Ulfwerener	2/2	6	4	2	8	Frenzy, Block					1	1	7	130,000
3	Sven the Lucky	Thrower	1/2	6	3	3	7	Block, Pass		5					5	70,000
4	Ole Grit	Thrower	2/2	6	3	3	7	Block, Pass		4					4	70,000
5	Tungass the Terrible	Runner	1/2	7	3	3	7	Block, Dauntless, Dodge			1			1	8	110,000
6	Ragnar	Runner	2/2	7	3	3	7	Block, Dauntless			1				3	90,000
7	Lief Snowbeard	Lineman	1/16	6	3	3	7	Block							0	50,000
8	Hur the Hansom	Lineman	2/16	6	3	3	7	Block, Guard		1				1	6	80,000
9	Sur the Sickly	Lineman	3/16	6	3	3	7	Block, Strip Ball			1		2		7	70,000
10	Yur Badbreath	Lineman	4/16	6	3	3	7	Block					1		2	50,000
11	Tor the Trouble	Lineman	0/16	6	3	3	7	Block	MNG						0	0
12	Gor the Bear	Lineman	5/16	6	3	3	7	Block			1				3	50,000
13		Snow Troll	1/1	5	5	1	8	Loner, Claws, Disturbing Presence, Frenzy, Wild Animal							0	140,000
14		Berserkers	1/2	6	3	3	7	Block, Frenzy, Jump Up							0	90,000
15																
16																
Total Players (next game): 13/16									Total: 10 4 0 5 5 57 1,130,000							
<b>Induced Stars and Mercenaries</b>			<b>max</b>	<b>MA</b>	<b>ST</b>	<b>AG</b>	<b>AV</b>	<b>Skills</b>								
Total Induced Players: 0 / 3																
<b>Inducements</b> (next game only)										<b>Permanent</b>						
Bloodweiser Babes (0-2):			0	x	50,000	Re-Rolls: 1 x 60,000 = 60,000										
Bribes (0-3):			0	x	100,000	Fan Factor: 5 x 10,000 = 50,000										
Extra Training (0-4):			0	x	100,000	Assistant Coaches: 0 x 10,000 = 0										
Halfling Master Chef (0-1):			0	x	300,000	Cheerleaders: 0 x 10,000 = 0										
Wandering Apothecaries (0-2):			0	x	100,000	Apothecary: 1 x 50,000 = 50,000										
Wizard (0-1):			0	x	150,000	Treasury: 20,000										
Igor (0-1):			0	x	100,000	<b>Team Value: 1,290,000</b>										
Budget for cards:			0				<b>Induced Value: 0</b>									
Total for Induced Stars and Mercenaries:			0				<b>Match Value: 1,290,000</b>									

Race: **Orc**Team Name: **Orc Land Nation**Coach: **Eric Bakke**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value						
1	Me-Ball	Thrower	1/2	5	3	3	8	Pass, Sure Hands, Dodge, Block			5		1		17	120,000						
2																						
3	Thug-Dem	Black Orc Blocker	1/4	4	4	2	9	Block					1	1	7	100,000						
4																						
5	Smash-Flesh	Black Orc Blocker	2/4	4	4	2	9						1		2	80,000						
6	Bilko	Black Orc Blocker	3/4	4	4	2	9						2		4	80,000						
7	Grue	Blitzer	1/4	6	3	3	9	Block, Mighty Blow					2	1	9	100,000						
8	Stumpwater	Blitzer	2/4	6	3	3	9	Block					2		4	80,000						
9	Bloodsouljah	Blitzer	3/4	6	4	3	9	Block, ST+			1			1	8	130,000						
10	Dirty-Guk	Blitzer	4/4	6	3	4	9	Block, Tackle, AG+			4		4	1	25	140,000						
11	Soho	Lineorc	1/16	5	3	3	9						2		4	50,000						
12																						
13																						
14																						
15	Groq	Lineorc	2/16	5	3	3	9	Block					1	1	7	70,000						
16	Blue-Boy	Troll	1/1	4	5	1	9	Loner, Mighty Blow, Regeneration, Really Stupid, Always Hungry, Throw Teammate							0	110,000						
Total Players (next game):			11/16												Total:	0	10	0	16	5	87	1,060,000

**Induced Stars and Mercenaries****max MA ST AG AV Skills**

Total Induced Players: 0 / 5

**Inducements** (next game only)**Permanent**

Bloodweiser Babes (0-2):	0	x	50,000						Re-Rolls:	2	x	60,000	=	120,000		
Bribes (0-3):	0	x	100,000						Fan Factor:	11	x	10,000	=	110,000		
Extra Training (0-4):	0	x	100,000						Assistant Coaches:	1	x	10,000	=	10,000		
Halfling Master Chef (0-1):	0	x	300,000						Cheerleaders:	0	x	10,000	=	0		
Wandering Apothecaries (0-2):	0	x	100,000						Apothecary:	0	x	50,000	=	0		
Wizard (0-1):	0	x	150,000						Treasury:	40,000						
Igor (0-1):	0	x	100,000						<b>Team Value:</b>							<b>1,300,000</b>
Budget for cards:				0	<b>Induced Value:</b>							<b>0</b>				
Total for Induced Stars and Mercenaries:				0	<b>Match Value:</b>							<b>1,300,000</b>				

Race: <b>Nurgle</b>		Team Name: <b>X-zoomed</b>						Coach: <b>Aaron</b>														
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value						
1	Spleen	Nurgle Warrior	1/4	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, Claw(s)			1		8		19	150,000						
2	Skinny	Nurgle Warrior	2/4	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block			2		2		10	130,000						
3	Frank-n-Puss	Nurgle Warrior	3/4	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration					1		2	110,000						
4	Tubbs	Nurgle Warrior	4/4	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block,					3	2	16	130,000						
5	Pox	Pestigor	1/4	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block			2		1		8	100,000						
6	Boil	Pestigor	2/4	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Dodge			2				6	110,000						
7		Pestigor	3/4	6	3	4	8	Horns, Nurgle's Rot, Regeneration, AG+			2				6	120,000						
8																						
9	Ralph Bogo	Rotter	1/16	5	3	3	8	Decay, Nurgle's Rot, Niggle							1	5	40,000					
10																						
11	Jaundice	Rotter	0/16	5	2	3	8	Decay, Nurgle's Rot, Block, ST-	MNG	1				2	11	0						
12	Scab	Rotter	2/16	5	3	3	8	Decay, Nurgle's Rot, Niggle			1				1	40,000						
13	Spike	Rotter	3/16	5	2	3	8	Decay, Nurgle's Rot, Block, ST-			2			1	7	60,000						
14																						
15	Lago Weakneck	Rotter	4/16	5	3	3	8	Decay, Nurgle's Rot, Block			1			2	11	60,000						
16	Trash Pit	Beast of Nurgle	1/1	4	5	1	9	Loner, Disturbing Presence, Foul Appearance, mighty blow, Nurgle's Rot, really Stupid, Regeneration, Tentacles					2		4	140,000						
Total Players (next game):			12/16												Total:	5	9	0	17	8	106	1,190,000
<b>Induced Stars and Mercenaries</b>			<b>max</b>	<b>MA</b>	<b>ST</b>	<b>AG</b>	<b>AV</b>	<b>Skills</b>														
Total Induced Players: 0 / 4																						
<b>Inducements (next game only)</b>										<b>Permanent</b>												
Bloodweiser Babes (0-2):			0	x	50,000	Re-Rolls: 2										x	70,000	=	140,000			
Bribes (0-3):			0	x	100,000	Fan Factor: 8										x	10,000	=	80,000			
Extra Training (0-4):			0	x	100,000	Assistant Coaches: 1										x	10,000	=	10,000			
Halfling Master Chef (0-1):			0	x	300,000	Cheerleaders: 0										x	10,000	=	0			
Wandering Apothecaries (0-2):			0	x	100,000	Apothecary: 0										x	50,000	=	0			
Wizard (0-1):			0	x	150,000	Treasury: 70,000																
Igor (0-1):			0	x	100,000											<b>Team Value: 1,420,000</b>						
Budget for cards:																<b>Induced Value: 0</b>						
Total for Induced Stars and Mercenaries:																<b>Match Value: 1,420,000</b>						



Race: **Amazon**Team Name: **Pillow Fight**Coach: **Tom Maertz**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value					
1	GoGo	Thrower	1/2	6	3	3	7	Dodge, Pass, Sure Hands, Hail Mary Pass		5	1			2	18	110,000					
2																					
3	Aeon	Blitzer	1/4	6	3	3	7	Dodge, Block, Frenzy					1	2	12	110,000					
4	Alice	Blitzer	2/4	6	3	3	7	Dodge, Block		1	1				4	90,000					
5	Leeloo	Blitzer	3/4	6	3	3	7	Dodge, Block		1	1				4	90,000					
6	Ivanova	Blitzer	4/4	6	3	4	7	Dodge, Block, AG+			1			1	8	130,000					
7	Selene	Catcher	1/2	6	3	3	7	Dodge, Catch, Block			3		1		11	90,000					
8	River	Catcher	2/2	6	3	3	7	Dodge, Catch							0	70,000					
9																					
10																					
11	Lara	Linewoman	1/16	6	3	3	7	Dodge			1		1		5	50,000					
12	Xena	Linewoman	2/16	6	3	3	7	Dodge							0	50,000					
13	Miho	Linewoman	3/16	6	3	3	7	Dodge			1		1		5	50,000					
14	Elektra	Linewoman	4/16	6	3	3	7	Dodge							0	50,000					
15	Domino	Linewoman	5/16	5	3	3	7	Dodge, MA-							0	50,000					
16																					
Total Players (next game):			12/16											Total:	7	9	0	4	5	67	940,000

Induced Stars and Mercenaries	max	MA	ST	AG	AV	Skills
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Total Induced Players: 0 / 4

Inducements (next game only)

Bloodweiser Babes (0-2):	0	x	50,000			
Bribes (0-3):	0	x	100,000			
Extra Training (0-4):	0	x	100,000			
Halfling Master Chef (0-1):	0	x	300,000			
Wandering Apothecaries (0-2):	0	x	100,000			
Wizard (0-1):	0	x	150,000			
Igor (0-1):	0	x	100,000			
Budget for cards:			0			
Total for Induced Stars and Mercenaries:			0			

Permanent

Re-Rolls:	4	x	50,000	=	200,000
Fan Factor:	7	x	10,000	=	70,000
Assistant Coaches:	0	x	10,000	=	0
Cheerleaders:	1	x	10,000	=	10,000
Apothecary:	1	x	50,000	=	50,000
Treasury:			10,000		
<b>Team Value:</b>					<b>1,270,000</b>
<b>Induced Value:</b>					<b>0</b>
<b>Match Value:</b>					<b>1,270,000</b>



Race: <b>Undead</b>		Team Name: <b>The Happy Legion</b>							Coach: <b>Alec Habig</b>												
Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Permanent Injuries	Status	CP	TD	IN	CS	VP	SP	Value					
1	Femur	Skeleton	1/16	5	3	2	7	Regeneration						1	5	30,000					
2	Occipital	Skeleton	2/16	5	3	2	7	Regeneration							0	30,000					
3																					
4	Pelvis	Skeleton	3/16	5	3	2	7	Regeneration							0	30,000					
5	Tibula	Skeleton	4/16	5	3	2	7	Regeneration							0	30,000					
6																					
7																					
8	Sore Gravrost	Wight	1/2	6	3	3	8	Block, Regeneration							0	90,000					
9	Bustum Ulcisci	Wight	2/2	6	3	3	8	Block, Regeneration							0	90,000					
10																					
11	Snack	Ghoul	1/4	7	3	3	7	Dodge							0	70,000					
12	Snarf	Ghoul	2/4	7	3	3	7	Dodge							0	70,000					
13	Ripe	Zombie	1/16	4	3	2	8	Regeneration							0	40,000					
14	Snick	Ghoul	0/4	7	3	3	7	Dodge	MNG						0	0					
15	Cadaverine	Zombie	2/16	4	3	2	8	Regeneration							0	40,000					
16	Ante Haul	Mummy	1/2	3	5	1	9	Mighty Blow, Regeneration				1			2	110,000					
Total Players (next game):			11/16											Total:	0	0	1	0	1	7	630,000
<b>Induced Stars and Mercenaries</b>			<b>max</b>	<b>MA</b>	<b>ST</b>	<b>AG</b>	<b>AV</b>	<b>Skills</b>													
Total Induced Players: 0 / 5																					
<b>Inducements</b> (next game only)										<b>Permanent</b>											
Bloodweiser Babes (0-2):			0	x	50,000											Re-Rolls:	3	x	70,000	=	210,000
Bribes (0-3):			0	x	100,000											Fan Factor:	8	x	10,000	=	80,000
Extra Training (0-4):			0	x	100,000											Assistant Coaches:	0	x	10,000	=	0
Halfling Master Chef (0-1):			0	x	300,000											Cheerleaders:	0	x	10,000	=	0
Wandering Apothecaries (0-2):			0	x	100,000											Apothecary:	0	x	50,000	=	0
Wizard (0-1):			0	x	150,000											Treasury:	40,000				
Igor (0-1):			0	x	100,000											<b>Team Value:</b>		<b>920,000</b>			
Budget for cards:			0													<b>Induced Value:</b>		<b>0</b>			
Total for Induced Stars and Mercenaries:			0													<b>Match Value:</b>		<b>920,000</b>			